

2022 ADULT SOFTBALL KEY LEAGUE RULES

Number of players (all leagues): Minimum of 8 players. Can start with 7 if an 8th is on the way.

Grace Period (all leagues): Will be 10 minutes from the scheduled start time for the **first game** only.

Length of game (all leagues): No new inning will start after 1 hour 5 minutes of play (1 hour and 10 minutes if a game is tied). If a game is tied after the time limit, the game will end in a tie. For tournament games, the game will be played until a winner is determined.

Run Spread (all leagues): Twenty (20) runs or more after 4 innings or Ten (10) or more runs after 5 innings.
The only exception is the Church League. In that league the mercy rule is 20 runs after 5 and 10 runs after 6.

Bats Approved (all leagues): All approved USSSA/One Nation bats are legal for game play (including Miken's). All bats **MUST HAVE** the new USSSA thumbprint appear on it. **SENIOR LEAGUE AND FASTPITCH BATS ARE PROHIBITED**

Bat Removal (all leagues): If a batted ball injures a pitcher the bat will be removed from the game immediately (by the umpire- given to the scorekeeper) for the remainder until the bat is checked by the league office. The player will get the bat returned later that week (if the bat is suspected of tampering it may take longer).
Church League Exception- bat removal only occurs in the Church league if the umpire feels like the ball hit at the pitcher was malicious.

Softballs Used (all leagues): The Rec. will provide two game balls per game. For the first couple of weeks we will provide the throw-in balls. After each game the umps will give one ball to each team. From week three and on it will be the team's responsibility to provide one of the used game balls from previous weeks. The ball must be one of the Worth Gold Dot Extremes.

Courtesy Runner (all leagues): A courtesy runner will be in effect in the leagues. The courtesy runner will be the **LAST AVAILABLE** player. In the Co-Ed League guys must run for guys. No limit to the number of courtesy runners in an inning or game.

Free Entry/Substitution (all leagues): A team may enter two players to each batting position in the line-up. Either may participate in the game at any time throughout the game. Both are locked into the batting order, but only one may be in the game at any given time.
PENALTY- FORFEIT.

Home Run Limit (Tuesday): 3 with a 1-up rule. Each additional HR is an out. Teams can agree to waive the HR Limit before the game.
Home Run Limit (Thursday): 3 with a 1-up rule. Each additional HR is an **out**. Teams can agree to waive the HR Limit before the game.
Home Run Limit (Co-Ed): 3 with a 1-up rule. Each additional HR is an out.
Home Run Limit (Sunday AM): 3 with a 1-up rule. Each additional HR is an out. Teams can agree to waive the HR Limit before the game.
Home Run Limit (Church): 3 with a 1-up rule. Each additional HR is an out.

Player Eligibility (all leagues): If there is a player in question it is the opposing team manager's responsibility to ask the umpires and scorekeepers to check the player's driver's license to see if they are on the roster. If a player does not have an ID then the player may not play in the game.

Protests (all leagues): A protest must be filed with umpires and scorers during the course of all protested games at the point of the alleged infraction.

Line-Ups (all leagues): Teams may bat an unlimited number of batters in their line-up. Any vacated spots will result in an automatic out. Only in the church league a vacated spot that results from an injury will not be an out.

Extra Foul (all leagues): Teams will be granted an extra foul with two strikes.

Game fees (all leagues): \$26/per game. If a team forfeits they are responsible for paying both teams games fees.

Misc. Rules (all leagues):

- There is no malicious contact on the base path.
- Casual Profanity is in effect
- **Co-Ed Walks-** If a male is walked he will automatically go to second base. The female has the option of taking first base or taking her at bat.
- **Co-Ed Line-Ups-** If two females bat consecutive there will not be an automatic out. The automatic out occurs when two males bat consecutively.
- **Co-Ed Line-Ups-** If a team has less than 5 girls they can rotate girls through the line-up to avoid an automatic out. When a team is short girls they have to play the field short. A team cannot play more than 5 guys in the field.
- **Church Bases-** There is a safety bag at first. On a play at first the runner must use the base in foul territory the fielder must use the one in play. If there is no play at the base the runner can use either side.